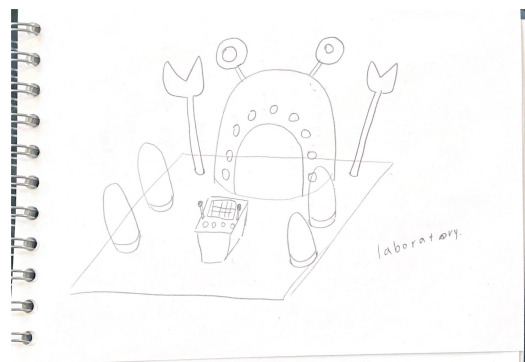
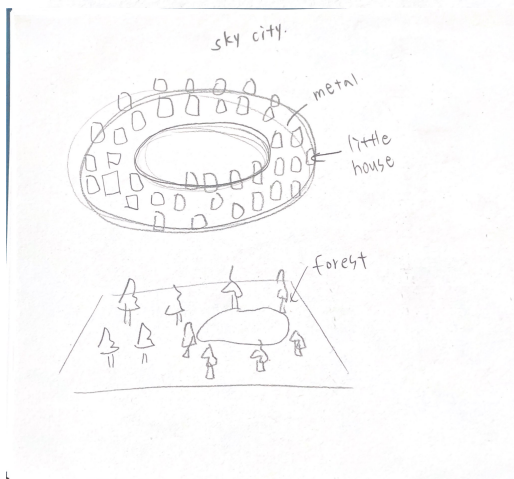
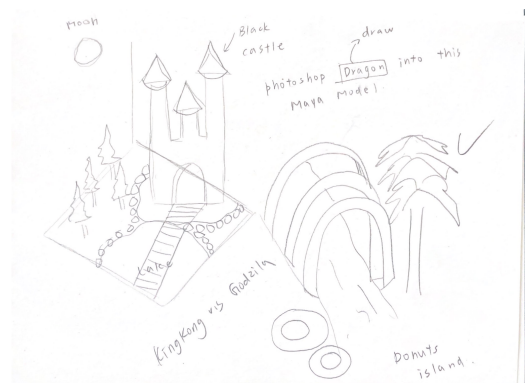
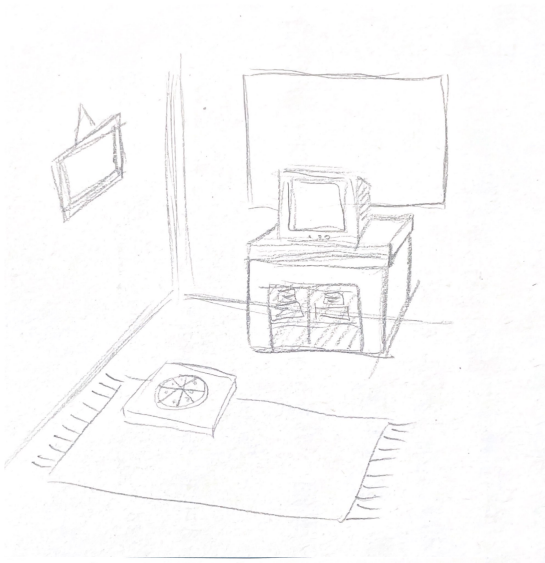
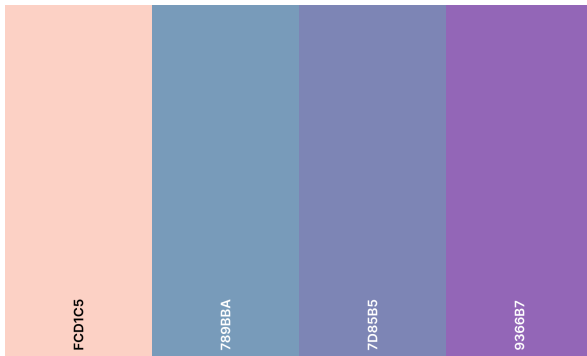
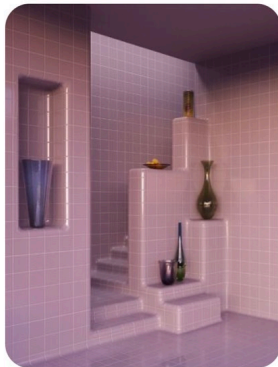
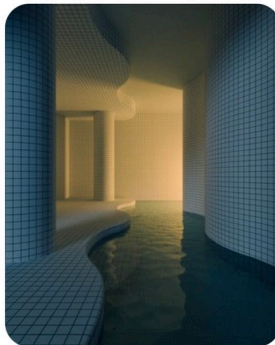


3D story world - Donuts island

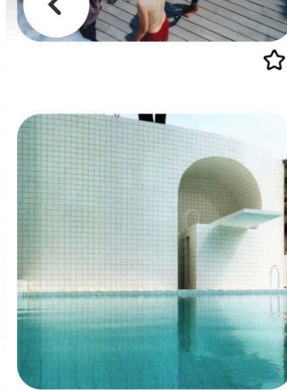




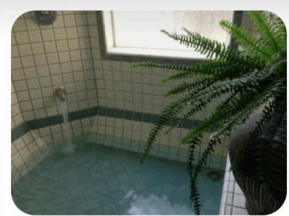
Digital Artist Charlotte Taylor On Intriguing Vi... ☆



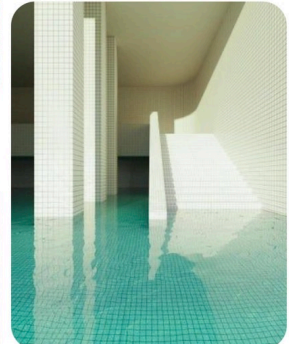
Jared Pike (@jaredpike) ☆



☆



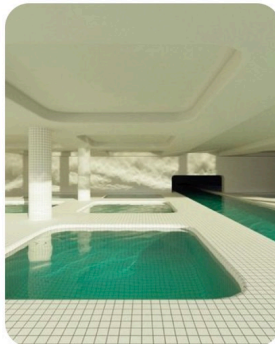
幽玄 ☆



Dream Pool by Jared Pike ☆



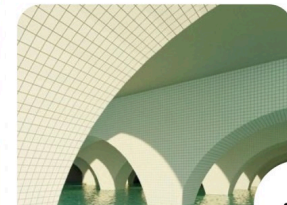
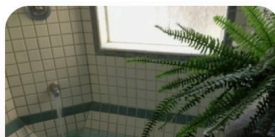
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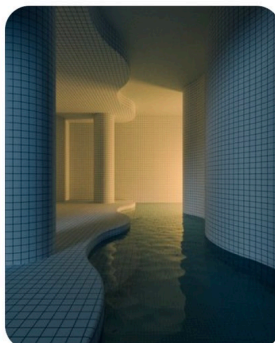
Are these the ugliest homes EVER? ☆



Mood board



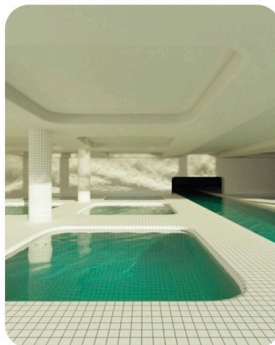
Digital Artist Charlotte Taylor On Intriguing Vi... ☆



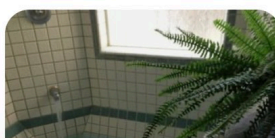
Jared Pike (@jaredpike) ☆



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This was my first time to use Maya as a design tool, not easy for me, to be honest, but it was encouraged me to learn more new skills.

I changed a lot of idea through the process, in the beginning I was thinking of making a zombie's house nearby lake, but I realised I had no time to make such a big world, so I decided to postpone this idea to the next time.

This donuts island contained marshmallows and three donuts, and the ground (swimming pool?) was made by jam, and the reference of background was from NASA, because of my colour palette, I tried to build up a psychedelic world.

Reference:

Smith, Yvette. 'NASA Image of the Day'. NASA, 8 Jan. 2015, <http://www.nasa.gov/multimedia/imagegallery/iotd.html>.