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BA Animation

Houses more than people

Final Major Project Element 2

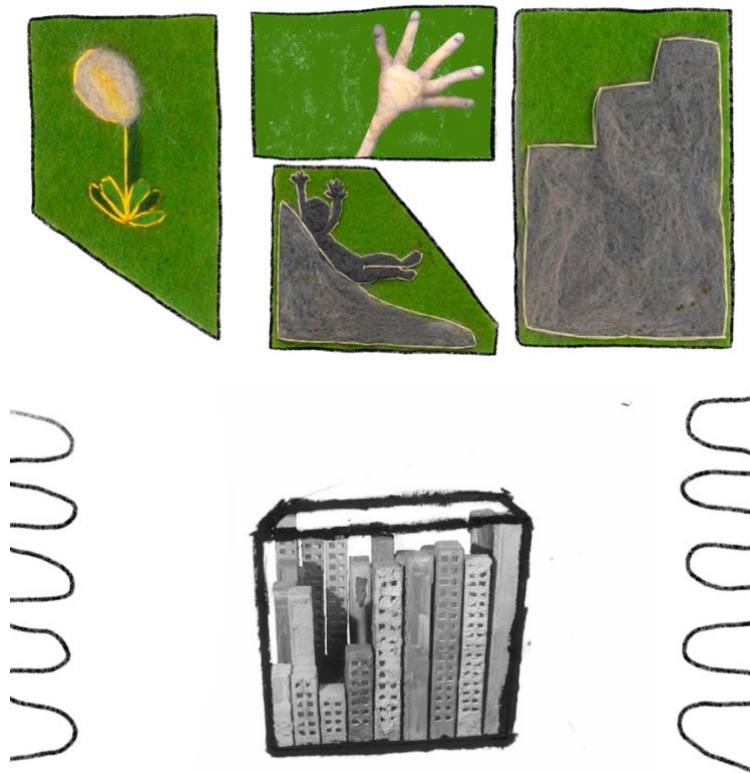
From the Statement of Intent from Element 1, I tried to add my opinion of the housing justice rather than keep it neutral. I changed the way of telling the story. After the numerous buildings appeared, I decided to divide the childhood memory and after the playground was plundered by capitalism, I was using colourful and mono to separate the before and after. This idea was developed when I wrote poetry, money was always gold as the symbol golden, however, it could be black. In Taiwan, 'black money' can be an alternative name for bribery. When I associated this knowledge, the rest of the words kept coming out.

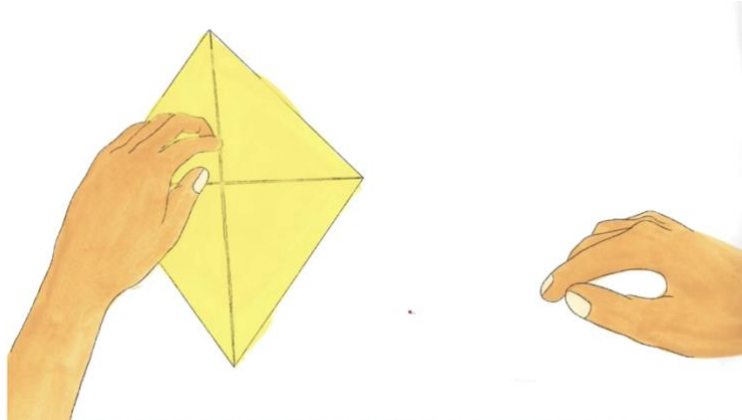


The background of the beginning also did the 3 versions of the test, because the first version had less Taiwanese element. Although the dry flower was beautiful, Su-Lynn pointed out that the flower was not the original flower of Asia and, she encouraged me to put more Asia elements into it. In the first stage, I would not want to limit the area because the viewers can feel as if it had happened to them. Also, I was afraid of

revealing my mind, it was too naked for me. However, I found that only the real story can trigger people's feelings, it can also let the viewers experience my disappointment in this situation.

For doing mixed media animation, the most challenging part was even using different materials, they had to keep in the same style. This project contained clay for replacement animation, felting for stop-motion and hand-drawn for traditional animation. Every material represented each different emotion. Clay is hard and cool, felting is warm and calm, and the hand-drawn texture can bring back the memory. However, they have their characteristic, so we tried the colour grading to match every scene after we received the suggestion from Chris. Also, because the background is mostly white and only left the indentation of the paper, we also removed the background of the stop-motion and tried to let each scene fit together.





One of the challenging parts was not only the storytelling, as a director, I had to assign the works to the most suitable person, therefore, I needed to observe each person's strengths and personality. However, not everyone valued this project much, and it was difficult to choose the peace of the group and then ignore the careless work or protect the quality of the work and discuss it with the member. Then I found I cared more about the film because it was everyone's effort. So, I negotiated with her that the reason I would reassign the work to the other member. If I had another chance to make the decision again, I would consider deeply whether we need an extra member to join us in the middle stage or not, to avoid the argument in the group.

In the future, I plan to do more mixed-media animation, remembering the lesson that this project taught me and bringing it to the next work. The minimalism can be seen as one of the ways to match up every scene even if the material is different, keep the screen as simple as possible, or change the background to fit together. Besides, this was also my first time being a director, I had a deeper learning from myself. I do not like disputes with other people, but in front of the work, sometimes it needs to be said. I also appreciated that many tutors gave us help, and it was an enriching journey to collaborate with the tutors' feedback.